

The Token Economy primer

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Token economy

Digital Asset



Tokenisation associates ownership, identity, governance & access rights

Smart Contract



Process codifies & automates the business model, organisation & governance for trading & use of digital assets

Blockchain



Shared, trusted, timestamped & distributed & decentralised source of the truth of that digital asset

Token economy – what's different?

New / web 3

Market data	Central governance & ownership	Distributed & decentralized governance & ownership	
Platform power	Lock-in	Open-neutral	
Identity	"Controls"	"Verifies"	
Incentive	Winner takes all	Win-win	
Liquidity	"Analogue"	"Digital"	
Monetisation	Platform	Data owner, innovator & platform	

Blockchain - what is the problem solved?

High cost of servicing assets across deep chains of custody

> Cost of compliance & disputes in shared B2B transaction

Lack of liquidity in moving assets Slow manual and costly B2B ecosystem reconciliation post trade

No digitally native payments on the internet

No trusted data without giving market power to a central database

Lack of democratization of owning & accessing data & services starting with our own digital identities

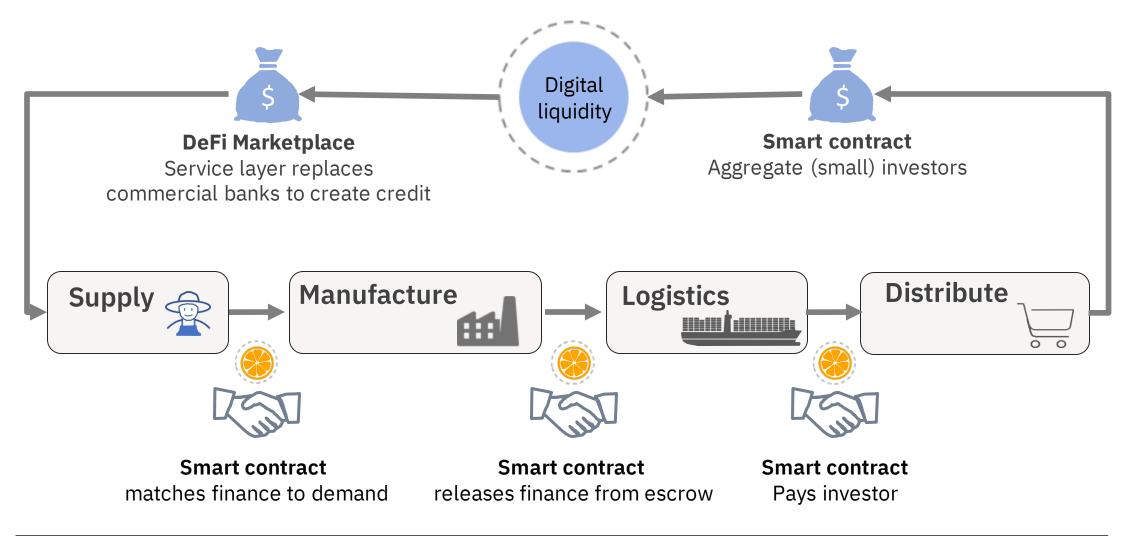
Paper, highly inefficient B2B2C processes

Lack of visibility & transparency in asset ownership

High cost of intermediaries e.g., in payments

Barriers to entry in trading new (e.g., illiquid) asset classes

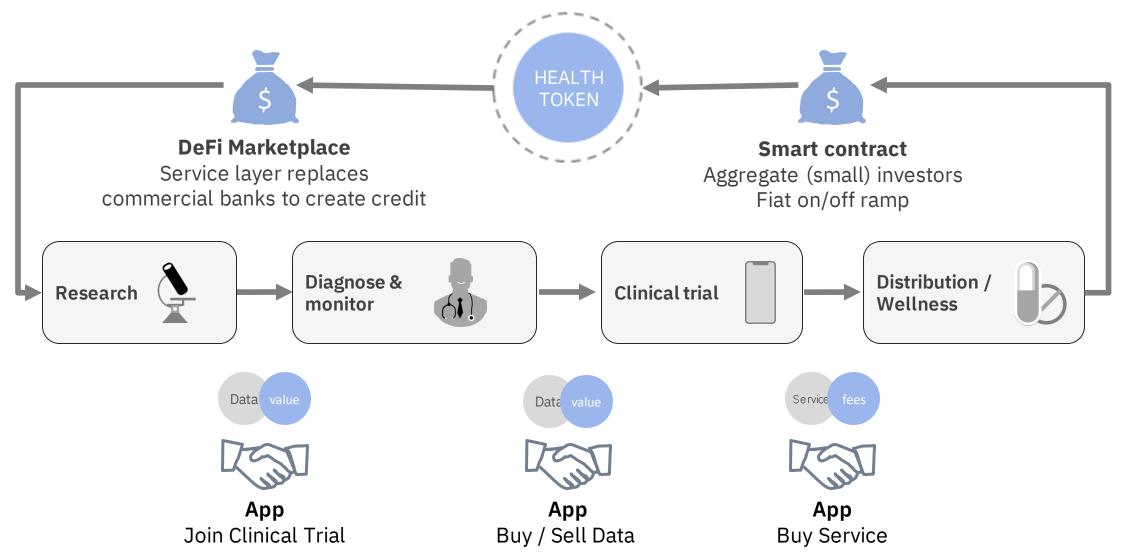
Networked business value chain







web3 - Go to Market as a Network / DAO





web3 - business model innovation

Innovator

Platform

Governance

Go to market

Network effects

As a network

Network, market or industry

- DAO
- Zone of sovereignty

Products

- new revenue
- synergies

- Buy & sell data
- App Store fees

- Fees for activity & foundation services (composability)
- Store value in the market token(s)

Tokenomics

Incentives / DeFi

- Win-win-win
- Behaviours

New funding model

 New funding / reserve model

3 Blockchain governance layers



Wallet

Apps

DAO

Ledgers

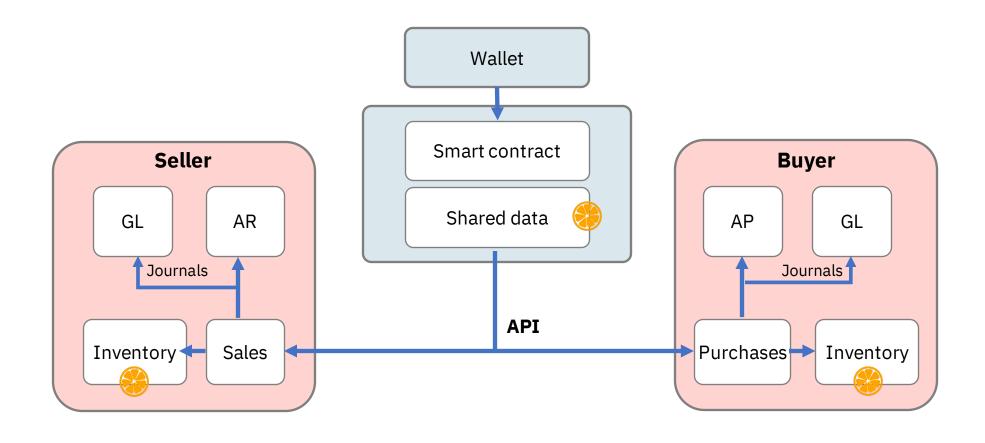
<u>Wallet</u> – Like the glass on an iPhone. It is the user interface layer where ownership of 100's of tokens can be accessed, and atomic swaps initiated

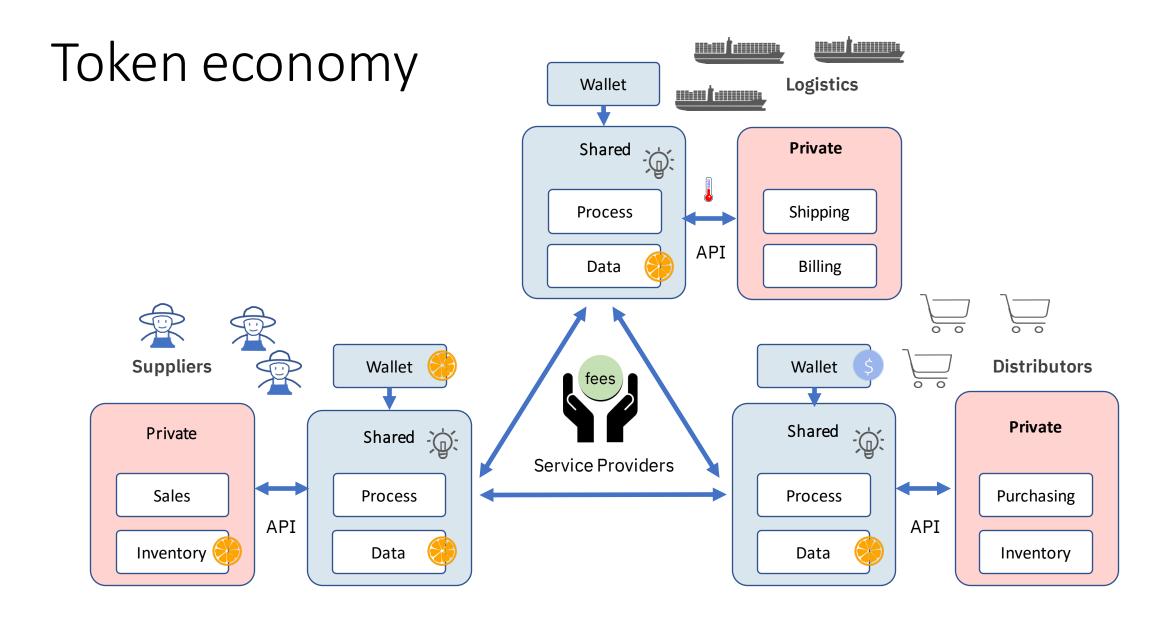
<u>Apps</u> – Like individual app. on the App Store. Many different businesses can be built on each network. App logic governs trading of tokens and are used to incentivise behaviour and denote ownership inside the app.

<u>DAO</u> – Like the Apple App Store before you add any apps. This is the B2B2C value chain of economic actors ("the community") who don't need to trust each other assembled to support complex tokens. This is a marketplace and has its own marketplace token that is used for payments but also governance by way of voting and access and staking rights and duties and critically as an incentive for better collective outcomes.

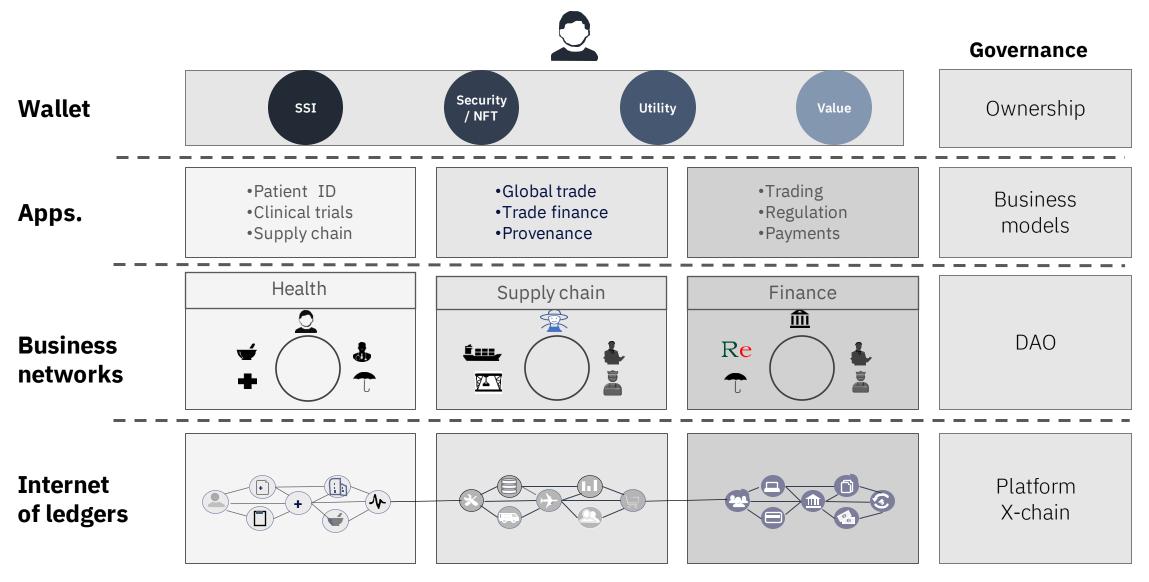
<u>Internet of ledgers</u> – Like the operating system for the network such as IOS for the Apple ecosystem. It governs activity such as atomic swaps of tokens in the network. Tokens are used to pay those who maintain the infrastructure by providing bandwidth and storage and to order and validate the ledgers

Quadruple entry system

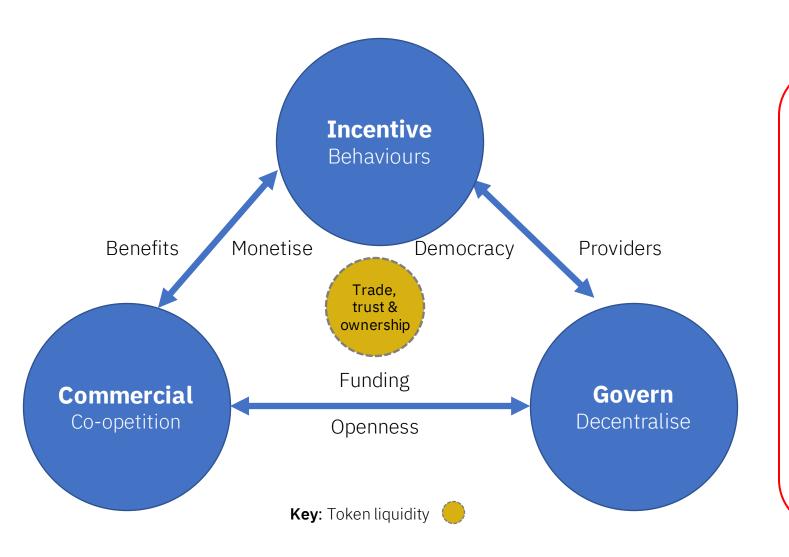




Governance model levels



Business model parts at each level



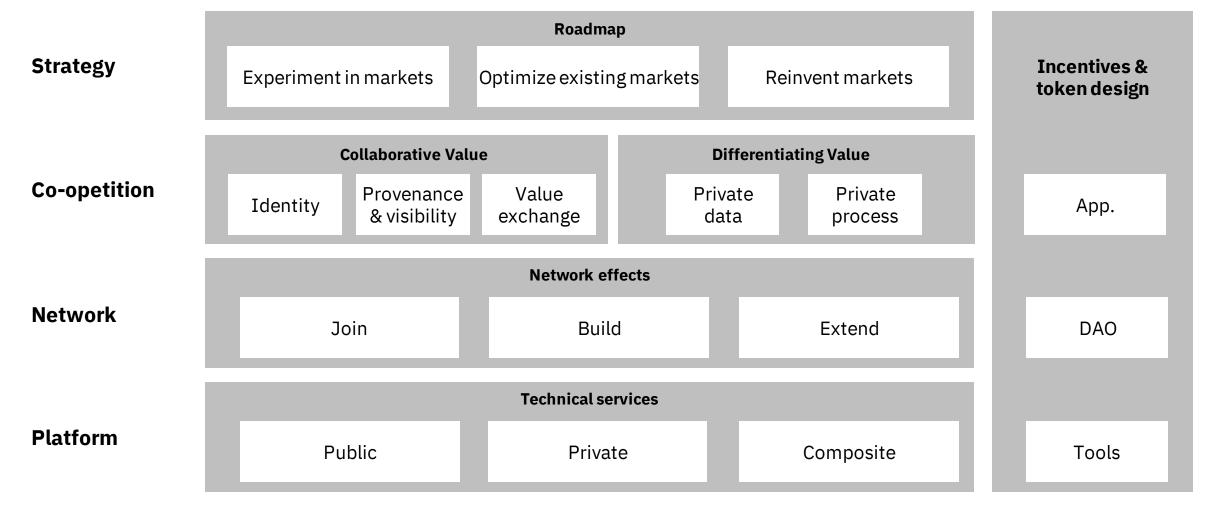
Business model

- Economic model, incentives, disincentives & behaviour changes
- Governance model, how decisions are made onchain via tokens & voting or offchain & guiding principles of fair, democratic & open
- Commercial model, of monetisation & fees

Token economy – where to start?

	Identity	Provenance & visibility	Ecosystem reconciliation	Tokenisation	Value exchange
Automotive	•Vehicle ID	Vehicle lifecycle Supply chain visibility	•Vehicle leasing	•Car eWallet	•Financial settlements
Banking	•KYC/KYT	•Collateral mgt.	•Post trade	•Issue, custody & service	•Payments
Energy & Utilities	•Usage on a singular entity	•Cybersecurity device provenance	•Grid balancing	•Renewable energy credits	•Peer to peer trading
Telco	•Mobile security	•Supply chain mgt.	•Roaming, fraud & overage mgt.	•Digital services enabler	•Platform services marketplace
Distribution/Consumer	•KYB / KYS / SSI	•Anti-counterfeit	•Disputes mgt. •Post trade	•Engagement e.g., recycling & loyalty	•Circular & sustainable economy
Travel & transport	•Passenger	•Baggage handling	•Multimodal tickets	•Loyalty X-industry	•Travel marketplace

Token economy – a strategic framework



5 Laws of the Token Economy business model design

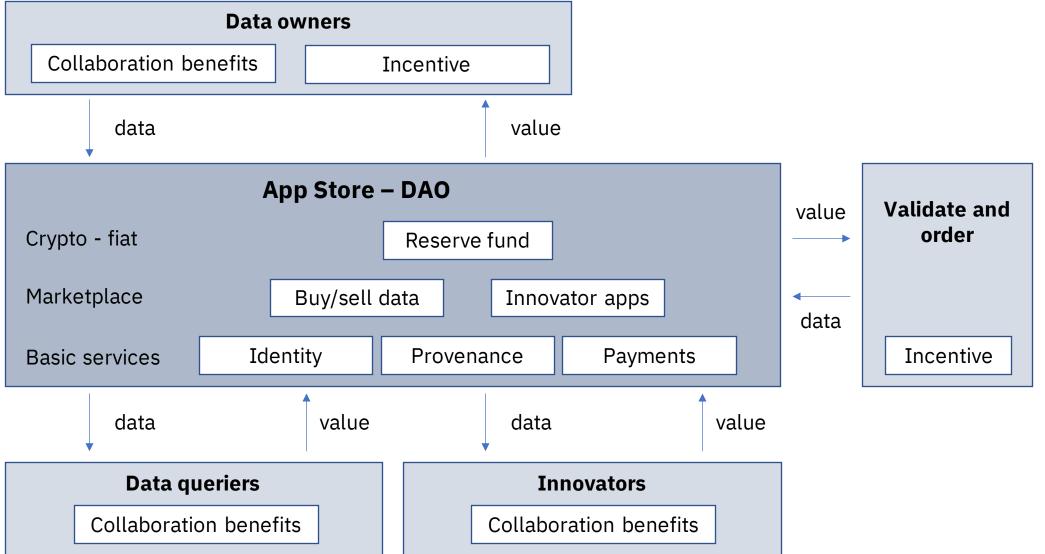
- Law 1: Value by buying and selling of data tokenised into digital assets
- Law 2: Networked businesses' token stores this new value created by DAO members' innovation
- Law 3: Total value created increases through optimisation, network effects & synergies
- Law 4: Behaviours governed by the token are at the level of the App., DAO & ledger
- Law 5: Token value designed to stay inside DAO, but may be converted to fiat



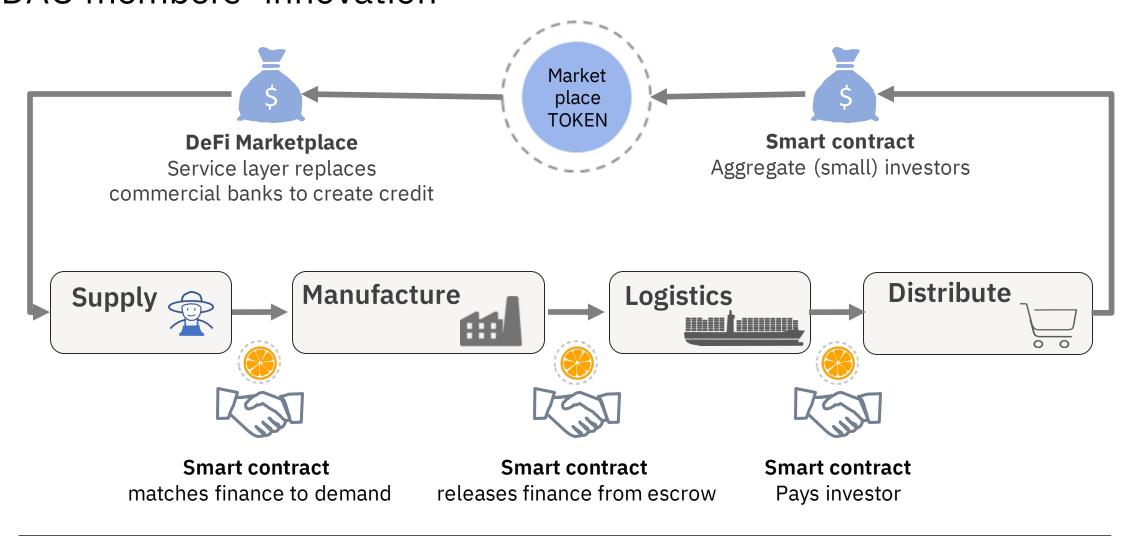
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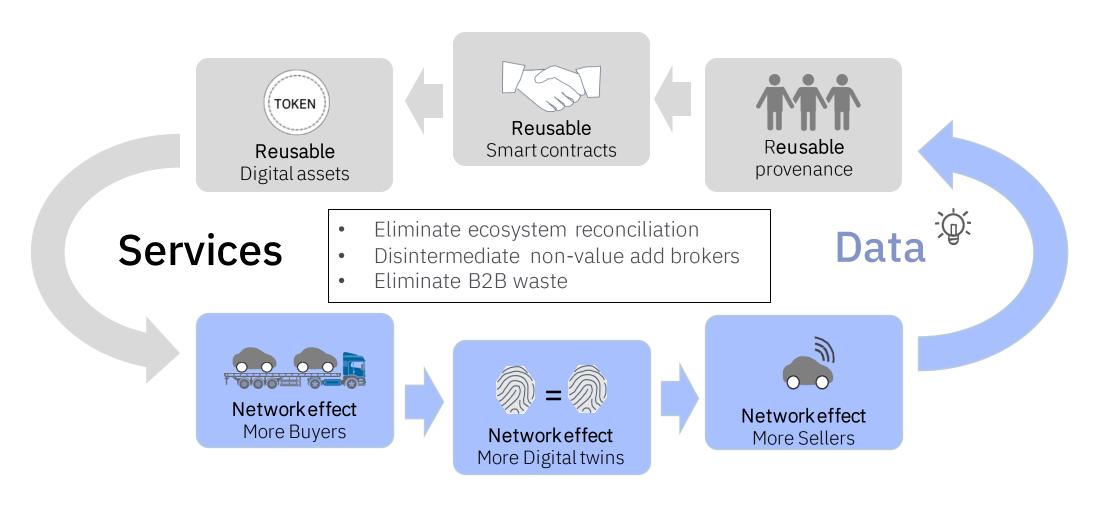
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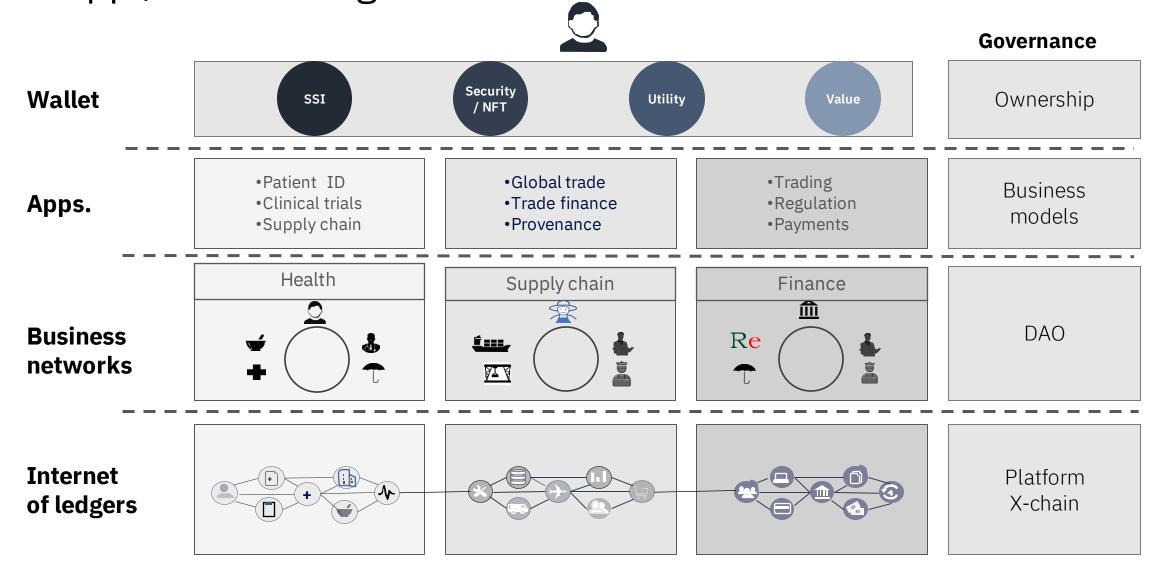
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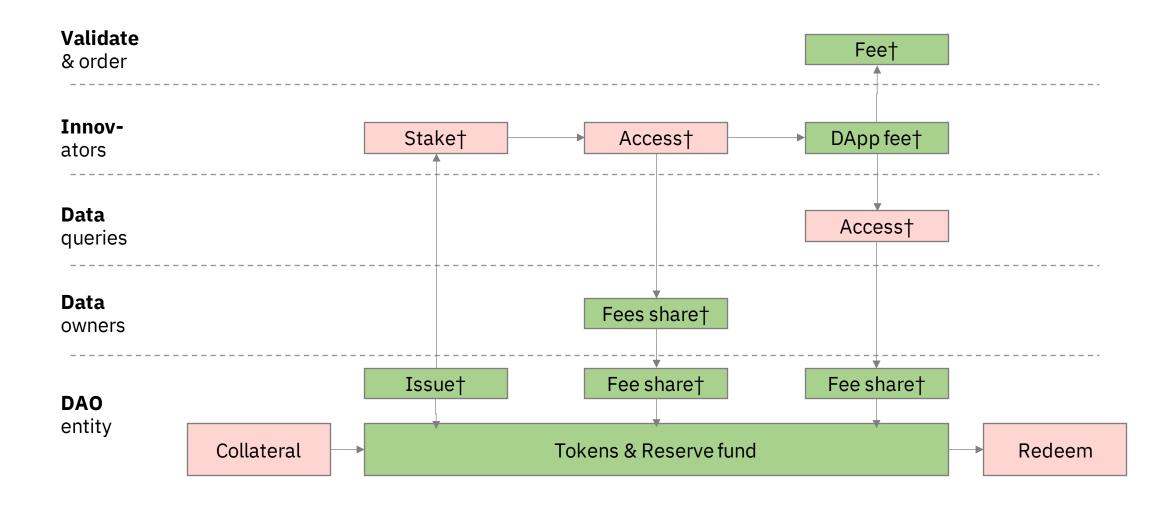
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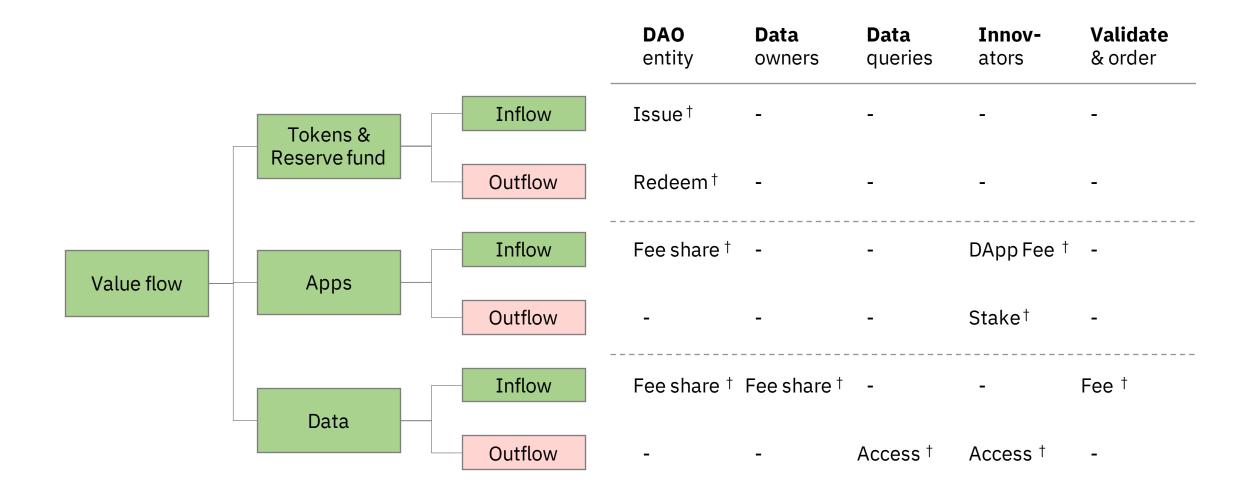


Law 5: Token value designed to stay inside DAO, but may be converted to fiat (1 of 2)



Key

Law 5: Token value designed to stay inside DAO, but may be converted to fiat (2 of 2)



[†] All fee, access and stake value settlement in (utility) tokens

References

 Martin, Andy, The Token Economy (October 16, 2021). Available at SSRN: https://ssrn.com/abstract=3972111 or https://ssrn.com/abstract=3972111 or https://ssrn.com/abstract=3972111 or https://ssrn.com/abstract=3972111

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